

Research Article

A Downlink and Uplink Alignment Scheme for Power Saving in IEEE 802.16 Protocol

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Received 14 August 2013; Accepted 18 October 2013; Published 12 January 2014

Academic Editors: M. A. Abu-Rgheff, W. Ding, M. Min, Y. Shi, and E. Stevens-Navarro

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This study shows the problem of power saving mechanism (PSM) that sleep intervals of uplink (UL) connections do not synchronize with sleep intervals of downlink (DL) connections. That is, the energy of a mobile station (MS) is not *really* saved if the DL connections are in the sleep mode while the UL connections are in normal mode, and vice versa. To avoid the asynchronism of power saving (PS) between UL and DL connections, we invent a mechanism of DL connections regulating UL connections, called *DL and UL Alignment* (DUAL) scheme, to improve the energy efficiency for PS. Considering that the buffer size of MS is limited, DUAL uses the mean packet arrival rate of UL λ_u and a relatively safe threshold of buffer size Q_T as the parameters to estimate the maximum allowable waiting time to align the UL with the DL connections. To analyze the performance of DUAL, a system model of PS is proposed to evaluate the performance of DUAL under different conditions. The correctness of performance analysis of DUAL is validated by using simulation with realistic parameters. Numerical experiments show that DUAL improves the energy conservation significantly when UL traffic is greater than DL traffic.

1. Introduction

In the IEEE 802.16 system, a mobile station (MS) registered with a base station (BS) can be either in the *normal mode* or in the *sleep mode*. MSs, in the normal mode, can send or receive data according to the scheduling announcement issued from the serving BS (SBS). On the contrary, in the sleep mode, MSs are absent from the air interface of its SBS for prenegotiated time intervals and conserve energy by powering down during sleep windows. The IEEE 802.16-2009 standard [1] (merging 802.16-2004 and 802.16e/f/g/i) provides three different power saving classes (PSCs) in power saving mechanism (PSM) for sleep mode usage. The PSC type I is designed for connections of best effort (BE) and nonreal-time (NRT) traffic, PSC type II is recommended for unsolicited grant service (UGS) and real-time variable bit rate (RT-VBR) connections, and PSC type III is for multicast and management connections, respectively.

For the PSC type I, the sleep mode comprises two kinds of operational windows (time intervals), the sleep window

and the listening window. If an MS wishes to enter the sleep mode from the normal mode, the MS shall inform its SBS by a sleep request message (MOB_SLP-REQ) and obtain the SBS's approval through a sleep response message (MOB_SLP-RSP) with parameters initial-sleep window $T_{\rm min}$, maximum sleep window $T_{\rm max}$, and listening window T_L . After receiving the MOB_SLP-RSP message, the MS then enters the sleep mode.

The MS turns its transceiver off during sleep windows in order to reduce the energy consumption. In the sleep mode, the MS will wake up in any of the following circumstances: (a) the positive traffic indication (MOB_TRF-IND) management message issued from the SBS in the listening window if there is traffic in the downlink (DL) connection for it; (b) the MS has uplink (UL) traffic itself (the MS has to wake up immediately when UL traffic arrives).

Many PSMs had been broadly studied such as maximum unavailability interval (MUI) algorithm [2], adaptive power saving mechanism (APSM) [3], scheduled power-saving mechanism (SPSM) [4], performance analysis of power



FIGURE 1: The algorithm of DUAL scheme.

saving for heterogeneous traffic [5], power saving studies based on QoS constraints [6], statistical sleep window control (SSWC) approach [7], and an analytical modeling for power saving [8] recently. However aforementioned schemes only consider the power saving (PS) on one way connection and neglect the activity of reverse connections. The lack of consideration of *two-way connections* together for PS may lead to a worst case that one way connections are in sleep mode while the reverse way connections are in normal mode. Practically, the MS cannot enter sleep mode if the status of any connection is in normal mode. Depending on this symptom, we propose a DL and UL alignment (DUAL) scheme to solve this problem as well as analyze the performance of DUAL in this paper. Specifically, the contributions of this paper are as follows:

- (i) the problem of DL and UL sleep intervals (windows) being not synchronous is studied and first solved by using the proposed DUAL scheme;
- (ii) a T_E estimation function (presented in Section 3) for extending the sleep duration of UL by aligning UL sleep interval with DL's is investigated.

The rest of this paper is organized as follows. In Section 2, we present the system model of the PSM. The detailed mechanism of DUAL is shown in Section 3. Additionally, we also illustrate how DUAL works in an example in this section. In Section 4, we present the energy consumption analyses for DUAL as well as the legacy IEEE 802.16 PSM. The correctness of the energy consumption analysis is validated by simulations in Section 5. The detailed numerical experiments are also given in Section 5. Finally, we conclude the benefits of DUAL and its applications in Section 6.

2. System Model

In the IEEE 802.16-2009 standard, if an MS does not have any UL and DL traffic persisting for a duration time T_0 , it will enter the sleep mode. In the sleep mode, the PSC type I follows a *binary exponential sleep window* mechanism which is expressed as

$$T_n = \begin{cases} T_{\min}, & n = 1, \\ \min\left(2^{n-1}T_{\min}, T_{\max}\right), & n > 1, \end{cases}$$
(1)

where T_n represents the *n*th sleep window time and T_{\min} and T_{\max} are the minimum and maximum value of the sleep window. The duration of the *n*th sleep cycle, denoted by W_n , consists of one variable sleep window T_n and one fixed listening window T_L and is expressed as

$$W_n = T_n + T_L. \tag{2}$$

Then,

$$Z_{n-1} = \sum_{i=1}^{n-1} W_i = \sum_{i=1}^{n-1} (T_i + T_L)$$
(3)

is the duration time from the start time of the sleep mode to the end of W_{n-1} .

Assume that the DL (from the SBS to the MS) and the UL (from the MS to the SBS) traffic for any MS follows the Poisson process with mean packet arrival rates of DL λ_d and UL λ_u , respectively. Let λ denote the sum of DL and UL packet arrival rates to an MS and let $\lambda = \lambda_d + \lambda_u$ [9]. The probability of no arrivals in time duration *T* is written as $p_0(T) = e^{-\Lambda T}$, where Λ can be either λ_u or λ_d , for example, $e^{-\lambda_u T}$ represents the probability of no packet coming to the MS in UL in time duration *T*.

3. DL and UL Alignment (DUAL) Scheme

In the legacy IEEE 802.16 PSM, when a UL traffic arrives, the MS will wake up automatically to contend the bandwidth for transmission of the UL traffic. The legacy IEEE 802.16 PSM doesn't provide the PS function for UL traffic because UL transmissions are only triggered by the MS. Therefore, it cannot be involved in the PSM of the IEEE 802.16 standard [1].

To tackle the asynchronous problem among UL and DL connections and increase the duration of actual interval in sleep mode, DUAL takes the advantage of temporally delaying these UL packets of the MS in the buffer if no traffic happens in the opposite DL direction. To enable this capability of two directional connections alignment, we investigate an estimation function to determine a duration time T_E for temporally storing the UL packets with the consideration of not leading to the buffer overflowing problem. Let Q_T be the buffering threshold which is a relatively safe quantity for packets to be stored in the SBS buffer temporarily. The value of Q_T varies depending on the size of buffer the MS has. Let Q be the buffer size of the MS, then we have

$$Q_T = \alpha Q, \tag{4}$$



FIGURE 2: An illustration of the buffer status of SBS and MSs in time diagram: (a) the SBS side; (b) the MS side in the IEEE 802.16-2009 case; (c) the MS side in DUAL case.

where $\alpha = [0, 1], \alpha \in \mathbf{R}$; for example, $\alpha = 0.8$, is the safely buffering coefficient. We note that the value of α can be different and set depending on different requirements or situations. After setting Q_T , according to λ_u and the mean packet size *L* of arrivals, we can estimate the longest tolerable period of time for temporarily storing by

$$T_E = \frac{Q_T}{\lambda_u L} = \frac{\alpha Q}{\lambda_u L}.$$
 (5)

Based on the derived T_E , DUAL is designed as the following logic. If there is any UL traffic for the MS, the MS will check the condition whether it is in the sleep mode or not. If the MS is not in the sleep mode, the MS contends the bandwidth for transmission of packets immediately and does not consider the DL traffic. If the MS is in the sleep mode, the MS stores the UL packets in the buffer temporally and stays in the sleep mode until the notification of the

positive MOB_TRF-IND. In this case, there will be two possible consequences. The first possible consequence is that the MS receives the positive MOB_TRF-IND issued from its SBS before it reaches the time limitation of T_E . The second possible consequence is that there is no DL traffic until it reaches T_E . In either consequence, the MS will wake up from sleep mode and contend the bandwidth for transmitting the buffered packets. The algorithm of DUAL is given in Figure 1.

Figure 2 illustrates the buffer status of the SBS and the MSs by comparing with the legacy IEEE 802.16 PSM (Figure 2(b)) and DUAL (Figure 2(c)). Figure 2(a) shows the status of the DL packet arrivals and the variation of the SBS's buffer. The time of the diagram is divided into frames. For simplicity, we assume the length of T_{min} , T_L , and T_0 to be one frame. The DL and UL packet arrivals are denoted as D_i (solid arrow), i = 1, 2, ... and U_i (hollow arrow), respectively. In this example, the packet length is variant. Figure 2(a) shows the packet



FIGURE 3: An illustration of the three cases of DUAL.

arrivals (DL packet arrivals) in the SBS. The PS durations (colored green in the time axis) are determined according to the situation of DL packet arrivals. The expected PS duration is calculated by the PSC type I of the IEEE 802.16 PSM. Therefore, without considering the UL, the PS durations will be same as shown in Figure 2(a).

However, Figure 2(b) shows the actual PS situation that happened in the MS by considering the actual UL packet arrivals. We can see from Figure 2(b) that the MS uses the transceiver's power to transmit or receive packets (UL or DL) colored with red ink in the time axis. We use an extreme example that the UL traffic is almost interleaved with the DL traffic to illustrate the PS problems. In Figure 2(a), the MS enters the sleep mode from frame number 8 to frame number 16 in DL connection. However, when the UL traffic is considered, the MS wakes up earlier in frame number 10 due to the arrivals of UL traffic. In the same way, the MS does not enter the sleep mode from frame number 26 to frame number 34 since the UL packets arrive. We can see the problem that the PSM of the IEEE 802.16 only considers the DL arrivals and does not consider the DL arrivals. As a result, the energy of the MS is not really saved as described in the PSM of the IEEE 802.16 standard.

Figure 2(c) shows the actual PS situation by adopting the DUAL scheme. When UL packets U_1 , U_2 , U_3 , and U_4 arrive, they are temporally stored in the MS's buffer. The UL connection does not interrupt the sleep mode of the DL because DUAL postpones these UL packets until the DL packets arrive. Thus, the MS gets a sleep interval from frame number 8 to frame number 16 until the arrival of the positive MOB_TRF-IND. Figure 2(c) also shows the case that the MS interrupts the sleep mode when the quantity of temporarily stored UL packets reaches the threshold Q_T at frame number 32. This mechanism prevents the MS's buffer from the consequence of buffer overflowing.

4. Performance Analysis

4.1. DUAL Energy Consumption. According to the actual condition, we classify the PS operations for DUAL into three cases as illustrated in Figure 3. Let $E_n^{(i)}$ and $p_n^{(i)}$ represent the consumed energy and corresponding probability in the case i, i = 1, 2, 3.

Case 1. The first UL packet arrives during T_n and later a DL packet arrives during T_m . In order to synchronize the DL and



FIGURE 4: The average energy consumption of DUAL and the legacy IEEE 802.16 in terms of λ , where $\lambda_u / \lambda_d = 4/1$.

UL connections and save more energy, the MS temporarily buffers the UL packet until the DL packet arrives.

Case 2. UL packets arrive during T_n and are temporally buffered in MS's queue. The buffered size of UL reaches the relatively safe threshold Q_T before the arrival of DL's packets; the MS is waked up from the sleep mode.

Case 3. DL packets arrive during T_n and are temporarily buffered in the BS until the end of T_n . Meanwhile there is no UL packet that arrives in T_n .

The details of these three kinds of cases are separately discussed below.

Case 1. As shown in Figure 3, the case assumes that the first packet of UL arrives during T_n or the preceding T_L of T_n (i.e., T_L of W_{n-1}). Let X_n^u be the random variable, which is the persistent duration from the start time of the sleep mode until the coming of UL arrivals in the preceding T_L of W_n or in T_n . In the same way, let X_m^d denote the random variable of the coming of DL arrivals in the preceding T_L of sleep cycle W_{m-1} or in sleep window T_m , which is subject to $n \le m$ and $Z_{m-1} + T_m < Z_{n-1} - T_L + T_E$. In this case, the first DL arrival could be in $T_n, T_{n+1}, \ldots, T_k$, where T_k is the farthest sleep window that the MS can reach without exceeding the upperbound buffering size Q_T . The length of maximal sleeping duration follows the condition

$$T_L + 2T_n + T_L + 2^2 T_n + \dots + T_L + 2^{k-n} T_n < T_E.$$
 (6)

Finishing the inequality (6), it is rewritten as

$$(k-n)T_L + 2(2^{k-n} - 1)T_n < T_E.$$
(7)

Because $(k - n)T_L \ll 2(2^{k-n} - 1)T_n$, $(k - n)T_L$ can be ignored and

$$2\left(2^{k-n} - 1\right)T_n < T_E.$$
 (8)

Rearranging (8), it becomes

$$2^{k-n+1}T_n < T_E + 2T_n. (9)$$

Apply \log_2 on both sides of (9) for *k*; then

$$k < n - 1 + \log_2\left(\frac{T_E}{T_n} + 2\right). \tag{10}$$

Because k = 0, 1, ... is a positive integer, the maximal value of *k* can be obtained by

$$k = \left\lfloor n - 1 + \log_2 \left(\frac{Q_T}{\lambda_u L T_n} + 2 \right) \right\rfloor.$$
(11)

From (11), we know that k - n is greater as T_n is smaller. It means that the MS can postpone UL packets longer and save more energy if n is smaller. Inversely, k - n is smaller as T_n is greater. That means that MS cannot postpone UL packets too long.

Because the random variable m = n, n + 1, ..., k, we have to determine the appearing probability of each value of T_m by given *n*. The appearing probability of T_m denoted as $P_{nm}^{(1)}$, where the suffixes *n* and *m* mean the arrivals of UL in T_n and the arrivals of DL in T_m , is calculated as

$$p_{mn}^{(1)} = \Pr \left\{ \text{UL arrival in } T_L + T_n \right\} \cdot \Pr \left\{ \text{DL arrival in } T_L + T_m \right\}$$

$$= \Pr \left\{ Z_{n-1} - T_L < X_n^u \le Z_{n-1} + T_n \right\}$$

$$\cdot \Pr \left\{ Z_{m-1} - T_L < X_m^d \le Z_{m-1} + T_m \right\}$$

$$= \left(\int_0^{Z_{n-1}+T_n} \lambda_u e^{-\lambda_u x} dx - \int_0^{Z_{n-1}-T_L} \lambda_u e^{-\lambda_u x} dx \right)$$

$$\cdot \left(\int_0^{Z_{m-1}+T_m} \lambda_d e^{-\lambda_d x} dx - \int_0^{Z_{m-1}-T_L} \lambda_d e^{-\lambda_d x} dx \right)$$

$$= e^{-\lambda_u (Z_{n-1}-T_L)} \left(1 - e^{-\lambda_u W_n} \right)$$

$$\cdot e^{-\lambda_d (Z_{m-1}-T_L)} \left(1 - e^{-\lambda_d W_m} \right), \qquad (12)$$

which is subject to

$$Z_{m-1} + T_m < X_n^u + T_E, (13)$$

where $X_n^u = (Z_{n-1} - T_L, Z_{n-1} + T_n]$. Then the energy consumption of the arrival of UL in T_n and the arrival of DL in T_m , denoted as E_{nm} , can be obtained by

$$E_{nm} = \sum_{i=1}^{m} T_i E_S + (m-1) T_L E_L, \qquad (14)$$

where E_S represents the energy consumption per time unit in sleep window and E_L represents the energy consumption per



FIGURE 5: Average energy consumption in terms of λ , where $\lambda_u / \lambda_d = 1/4$.

time unit in listening window. According to (12) and (14), we can obtain the energy consumption of Case 1, $E_n^{(1)}$:

$$E_n^{(1)} = p_{nn}^{(1)} E_{nn} + p_{n(n+1)}^{(1)} E_{n(n+1)} + \dots + p_{nk}^{(1)} E_{nk}$$

$$= \sum_{i=n}^k p_{ni}^{(1)} E_{ni},$$
(15)

where k is given in (11).

Case 2. As shown in Figure 3, Case 2 assumes that the arrival time of DL X_m^d exceeds the limited time T_E since the first arrival of UL in T_n , that is, $X_n^u + T_E < X_m^d$. In the case, the time which the MS is enforced to wake up is $\overline{X_n^u} + T_E$, where $\overline{X_n^u}$ is the mean time that the first arrival of UL occurs. According to (10), the MS will wake up in T_g (the *g*th sleep window), where $g = \lceil n-1 + \log_2((Q_T/\lambda_u LT_n) + 2) \rceil$. The mean time of X_n^u can be obtained by

$$\begin{aligned} \overline{X_{n}^{u}} &= E\left[X_{n}^{u} \mid Z_{n-1} - T_{L} < X_{n}^{u} \le Z_{n} - T_{L}\right] \\ &= \int_{Z_{n-1} - T_{L}}^{Z_{n-1} + T_{n}} x \lambda_{u} e^{-\lambda_{u} x} dx \left(\int_{Z_{n-1} - T_{L}}^{Z_{n-1} + T_{n}} \lambda_{u} e^{-\lambda_{u} x} dx\right)^{-1} \\ &= e^{-\lambda_{u} Z_{n-1}} \left[e^{\lambda_{u} T_{L}} \left(Z_{n-1} - T_{L} + \frac{1}{\lambda_{u}}\right)\right] \end{aligned}$$

$$-e^{-\lambda_{u}T_{n}}\left(Z_{n-1}+T_{n}+\frac{1}{\lambda_{u}}\right)\right]$$

$$\cdot\left\{e^{-\lambda_{u}(Z_{n-1}-T_{L})}-e^{-\lambda_{u}(Z_{n-1}+T_{n})}\right\}^{-1}.$$
(16)

Because $X_n^u + T_E$ falls in the *g*th sleep window, that is, $Z_{g-1} < X_n^u + T_E \leq Z_g - T_L$, the energy consumption of Case 2 is calculated as

$$E_n^{(2)} = \sum_{i=1}^{g-1} T_i E_S + (g-1) T_L E_L + \left(\overline{X_n^u} + T_E - Z_{g-1}\right) E_S.$$
(17)

We note that the enforced wake up time of the MS may happen in the T_L of W_g . In such a case, the MS must be awake and the energy in T_L does not need to be counted. The appearing probability of Case 2 can be obtained by

$$p_{ng}^{(2)} = \Pr \left\{ \text{UL arrival in } T_L + T_n \right\}$$

$$\cdot \Pr \left\{ \text{no DL arrival in } \overline{X_n^u} + T_E \right\}$$

$$= \Pr \left\{ Z_{n-1} - T_L < X_n^u \le Z_{n-1} + T_n \right\} e^{-\lambda_d (\overline{X_n^u} + T_E)}$$

$$= \left(\int_0^{Z_{n-1} + T_n} \lambda_u e^{-\lambda_u x} dx - \int_0^{Z_{n-1} - T_L} \lambda_u e^{-\lambda_u x} dx \right)$$



FIGURE 6: Average energy consumption in terms of λ , where $\lambda_u / \lambda_d = 1/1$.

$$\cdot e^{-\lambda_d(\overline{X_n^u} + T_E)}$$

= $e^{-\lambda_u(Z_{n-1} - T_L)} \left(1 - e^{-\lambda_u W_n}\right) e^{-\lambda_d(\overline{X_n^u} + T_E)}.$ (18)

Case 3. In Case 3, the DL packets arrive in T_n and are temporarily queued in the SBS. Because the MS will wake up in the *n*th listening window, the energy consumption is

$$E_n^{(3)} = \sum_{i=1}^n T_i E_S + (n-1) T_L E_L.$$
 (19)

The probability of Case 3 can be obtained from

$$p_{nn}^{(3)} = \Pr \left\{ \text{DL arrival in } T_n \right\} \cdot \Pr \left\{ \text{no UL arrival in } T_n \right\}$$
$$= \Pr \left\{ Z_{n-1} < X_n^d \le Z_{n-1} + T_n \right\} \cdot e^{-\lambda_u (Z_{n-1} + T_n)}$$
$$= \left(\int_0^{Z_{n-1} + T_n} \lambda_d e^{-\lambda_d x} dx - \int_0^{Z_{n-1}} \lambda_d e^{-\lambda_d x} dx \right) \qquad (20)$$
$$\cdot e^{-\lambda_u (Z_{n-1} + T_n)}$$
$$= e^{-\lambda Z_{n-1}} \left(1 - e^{-\lambda_d T_n} \right) e^{-\lambda_u T_n}.$$

According to (15), (17), (18), (19), and (20), we can get the energy consumption of DUAL in sleep mode as

$$E_{S_D} = \sum_{n=1}^{\infty} \left(E_n^{(1)} + E_n^{(2)} p_{ng}^{(2)} + E_n^{(3)} p_{nn}^{(3)} \right).$$
(21)

Because the MS switches between the normal mode and the sleep mode (the listening window is considered as the sleep mode), the normal mode energy consumption has to be further calculated. From (21) we can obtain the average energy consumption in sleep mode. From (12), (18), and (20), we can obtain the probability that the MS gets in the sleep mode P_{S_D} and be expressed as

$$P_{S_D} = \sum_{n=1}^{\infty} \left(\sum_{i=n}^{k} p_{ni}^{(1)} + p_n^{(2)} + p_n^{(3)} \right).$$
(22)

Then, the energy consumption in normal mode can be derived as

$$E_{N_D} = \left(1 - P_{S_D}\right) E_A,\tag{23}$$

where E_A is the energy consumption per unit time in normal mode. Combining (21) and (23), the average energy consumption per unit time of the DUAL can be obtained as

$$\overline{E_D} = \left(1 - P_{S_D}\right) E_A + E_{S_D}.$$
(24)

4.2. Legacy IEEE 802.16 Energy Consumption. Zhang and Fujise [10] had investigated the energy consumption in sleep mode of the IEEE 802.16 PSM. They classified the behavior of the IEEE 802.16 PSM into three cases and derived the consumed energy $E_n^{(i)}$ and its corresponding probability $p_n^{(i)}$ in each case *i*, *i* = 1, 2, 3 [10]. The energy consumption in sleep mode can be easily obtained by

$$E_{S_{16}} = \sum_{n=1}^{\infty} \left(E_n^{(1)} p_n^{(1)} + E_n^{(2)} p_n^{(2)} + E_n^{(3)} p_n^{(3)} \right),$$
(25)



FIGURE 7: Average energy consumption in terms of λ , where $\lambda_u / \lambda_d = 4/1$.

where $E_n^{(1)} = \{[(Z_{n-1} + 1/\lambda_u)(1 - e^{-\lambda_u T_n}) - T_n e^{-\lambda_u T_n}]/(1 - e^{-\lambda_u T_n}) - (n-1)T_L E_S + (n-1)T_L E_L \text{ and its appearing probability is } p_n^{(1)} = e^{-\lambda Z_{n-1}}(1 - e^{-\lambda_u T_n}) \text{ can be found in (8) and (9) in [10]; } E_n^{(2)} = \sum_{i=1}^n T_i E_S + \{[(Z_n + 1/\lambda_u)(e^{\lambda_u T_L} - 1) - T_L e^{\lambda_u T_L}]/(e^{\lambda_u T_L} - 1) - \sum_{i=1}^n T_i\}E_L \text{ and } p_n^{(2)} = e^{-(\lambda_u + \lambda_d)Z_n}(e^{\lambda_u T_L} - 1) \text{ can be found in (13) and (14) in [10]. In Case 3, Zhang and Fujise considered the$ *n*th listening interval as a part of the sleep mode. However, the*n*th listening interval belongs to the*n* $th sleep window and cannot be counted. Therefore, we emend the derivation of <math>E_n^{(3)}$ as

$$E_n^{(3)} = \sum_{i=1}^n T_i E_S + (n-1) T_L E_L$$
(26)

and its appearing probability as

$$p_n^{(3)} = e^{-\lambda Z_{n-1}} e^{-\lambda_u T_n} \left(1 - e^{-\lambda_d T_n} \right).$$
(27)

Similarly, to get the entire energy consumption of the IEEE 802.16, let $P_{S_{16}}$ denote the probability of staying in the sleep mode of the IEEE 802.16 PSM. Thus, we have

$$P_{S_{16}} = \sum_{n=1}^{\infty} \left(p_n^{(1)} + p_n^{(2)} + p_n^{(3)} \right).$$
(28)

Finally, based on (25) and (28), the average energy consumption of the IEEE 802.16 mechanism per unit time can be obtained by

$$\overline{E_{16}} = \left(1 - P_{S_{16}}\right) E_A + E_{S_{16}}.$$
(29)

5. Numerical Experiment

To validate the performance of DUAL, an object-oriented C++ based energy simulation program has been developed to verify the energy consumption analysis of DUAL. For the reason of more clear comparison with the performance of DUAL, we also adopt the legacy IEEE 802.16 PSM as the control in the simulation. The simulation model is developed based on all system assumptions presented in Sections 2, 3, and 4. The packet arrival rates to DL and UL follow the Poisson process with mean rates λ_{μ} and λ_{d} . To focus on the efficiency of the PSM, we assume that MSs can obtain the needed bandwidth for data transmission once they wake up from the sleep mode. The system parameters and configurations follow the setting of [10] for comparison; for example, $E_S = 1$, $E_L = 10$, $E_A = 10$, $T_L = 1$, and $Q_T/L = 1600$, where $Q_T = 1$ Mbytes and L = 625 bytes [11], throughout all comparisons. The energy consumption is normalized by letting the energy consumption per frame in sleep mode be $E_{\rm s}$ = 1 and letting the energy consumption per frame in active mode be $E_A = 10$. Other used simulation parameters are listed in Table 1.

5.1. Performance Validation. The generated packet length in the simulation tool follows the exponential distribution with a mean length of 625 bytes, which is referred to the workload statistical analysis in 2008 provided by the cooperative association for Internet data analysis (CAIDA) for IPv4 and IPv6 data packets [11]. It shows that the Internet packets consist of about 50 bytes dominating 50%, 750 bytes dominating

TABLE 1: Parameter in simulation model.

Parameter	Value
The frame length	5 ms
DL/UL ratio	8:2
T_{\min}	4
$T_{\rm max}$	512
Packet size	625 Bytes
Each MS's buffer size	2000 packets

20%, and 1500 bytes dominating 30% based on the statistical results. Other system parameters are set as follows: the initial sleep window $T_{\rm min} = 4$, the listening window $T_L = 1$, the number of states in sleep mode m = 8, and the idle time duration for entering the sleep mode $T_0 = 8$.

Figure 4 plots the numerical results and simulation results of both $\overline{E_D}$ and $\overline{E_{16}}$. Each simulation result is averaged by 10,000 times of independent simulation. The solid and dashed lines are the numerical results obtained from our derived formulae. We can see from Figure 4 that the simulation results are close to the numerical results. The results show that the total energy consumption of DUAL and the legacy IEEE 802.16 is valid. Simulation results also show that DUAL can save more 21.43% energy at most as compared with the IEEE 802.16 PSM when $\lambda = 0.3$. This observation reveals that DUAL will show its effect on PS when the traffic load is moderate because DUAL has more opportunities to align UL with DL connections. The results also validate the explanation when $\lambda \ge 0.7$ because there is no space for DUAL to improve.

5.2. Numerical Results. In this subsection, we illustrate the average energy consumption per frame of IEEE 802.16 and DUAL PSMs by numerical analysis in different arrival rates λ . In Figures 5, 6, and 7, we present a series of experiments in different ratios of λ_u/λ_d on the effects of energy consumption. In each figure, we use four different parameters of T_{max} to show the effect of the maximal value of sleep window size on the energy consumption. From Figure 5, we can see that the effect of the T_{max} value on the energy consumption is not obvious. We also discover that the PS (the gap between the IEEE 802.16 and DUAL) is not significant under the condition of $\lambda_{\mu}/\lambda_{d} = 1/4$ as compared with the results of Figure 6. This result indicates that the PS is improved when the DL traffic decreases while UL traffic increases. We can see that the improvement of PS is from 8.57% ($\lambda_u/\lambda_d = 1/4$) to 15.71% $(\lambda_u/\lambda_d = 1/1)$ when $\lambda = 0.2$.

In Figure 7, we can see a higher improvement of PS under the condition of $\lambda_u/\lambda_d = 4/1$. The numerical results show that the improvement of PS is 21.43% when $\lambda = 0.2$ which matches the result obtained from simulation when $\lambda = 0.3$ as shown in the last subsection. Intuitively, the MS has higher probability to extend its sleep cycle when the UL arrival rate is higher than the DL arrival rate. This kind of traffic model can be found in the security cameras set up on the side of road or machine to machine (M2M) sensing applications. These cameras or sensing nodes continuously send data back



FIGURE 8: Energy consumption in sleep mode in terms of λ_u / λ_d ($\lambda = 0.05$).

to a remote, centralized server in one direction via wireless communications as well as need a lot of bandwidth to transfer data. In this case, DUAL will benefit this kind of applications.

From above comparisons, it is highly interesting to know the impact of different ratios of λ_{μ} to λ_{d} ($\lambda_{\mu}/\lambda_{d}$) on energy conservation in sleep mode. For the reason of observing the effect of PS more clearly, we will demonstrate the actual PS in the sleep mode inside. Figure 8 shows the energy consumption in sleep mode only in terms of different ratios of λ_u / λ_d with a fixed $\lambda = 0.05$. We notice that the energy consumption shown in Figure 8 is the energy consumed in the sleep mode. In other words, the more energy the MS consumes in the sleep mode, the longer duration the MS will stay in the sleep mode. Therefore, we can say that the MS saves more energy if it gets more energy consumption in the sleep mode. Figure 8 shows that the energy consumed in the sleep mode of the IEEE 802.16 decreases slightly as the ratio of λ_u/λ_d increases. Because the IEEE 802.16 protocol only considers the DL traffic transmission to determine the PS duration, the real PS duration will be much shorter than expected value when the UL traffic increases. In contrast, as shown in Figure 8, DUAL shows its capability of staying in the sleep mode (the increasing of energy consumption in the sleep mode) when the ratio of λ_u / λ_d increases. The gap between the energy consumption of DUAL (higher) and the IEEE 802.16 (lower) reaches 143.7 when $\lambda_u/\lambda_d = 10$. This result shows that DUAL can get longer duration in sleep mode as compared with the legacy IEEE 802.16 when $\lambda_u > \lambda_d$. It also shows a fact that DUAL still improves the PS (gets higher energy consumption in sleep mode) when $\lambda_{\mu} < \lambda_{d}$.

Figure 9 illustrates the impact of UL traffic on total energy consumption if PSMs do not consider synchronizing the DL and UL transmissions. The simulation runs for 100



FIGURE 9: Comparisons of UL traffic impact on sleep interval ratio and total energy consumption for DUAL and the legacy IEEE 802.16 in terms of λ_u/λ_d ($\lambda = 0.05$).

frames to observe the sleep interval ratio (i.e., the number of frames in sleep mode over 100 frames). Compared with IEEE 802.16 PSM, Figure 9(a) shows that DUAL increases the sleep interval ratio as the UL traffic percentage increases (i.e., λ_{u}/λ_{d} increases in a fixed packet arrival rate λ). This result reveals that DUAL efficiently squeezes more sleep intervals by aligning unsynchronized UL transmission intervals with DL intervals. This result becomes more obvious when the portion of UL traffic becomes higher. Figure 9(b) shows the total energy consumption during the simulation duration. This result shows that the trend of energy consumption achieved by DUAL decreases as λ_{μ} increases. The gap between the IEEE 802.16 PSM and DUAL becomes slower when $\lambda_u/\lambda_d > 1$. This is because the effect of DL and UL alignment becomes lower when the portion of DL traffic is smaller than UL traffic. Finally, it is noticeable that the effect of energy conservation by using DUAL will be more obvious when the energy consumption in active mode E_A is much higher than that in sleep mode E_S (e.g., $E_A = 100E_S$).

6. Conclusion

The impact of aligning UL and DL transmissions on energy conservation is investigated in this paper. The energy can be saved further when DL and UL transmissions are overlapped in same transmission periods. According to the discovery, based on the real condition of a limited buffer size Q_T of

each mobile equipment, we propose the novel DUAL scheme to align these two opposite connections for getting as many *effective sleep intervals* as possible. Numerical experiments show that DUAL improves the efficiency of energy conservation than the PSM of the legacy IEEE 802.16 protocol. The effect becomes more obvious when the total traffic is light or the ratio of $\lambda_u/\lambda_d > 1$. Simulation results and Numerical results are validated and show the efficiency of DUAL. Finally, the experiment results show that DUAL specially suits applications which need a lot of UL bandwidth than DL bandwidth (e.g., security cameras or sensing nodes). These applications meet the trend of future mobile communication applications.

Conflict of Interests

The authors declare that there is no conflict of interests regarding the publication of this paper.

Acknowledgments

This work was supported in part by the National Science Council, Taiwan, R.O.C., under Contract NSC101-2221-E-182-032 and the High Speed Intelligent Communication (HSIC) research center, Chang Gung University, Taiwan, R.O.C.

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